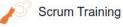


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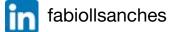
Scrum - Myth or Fact?



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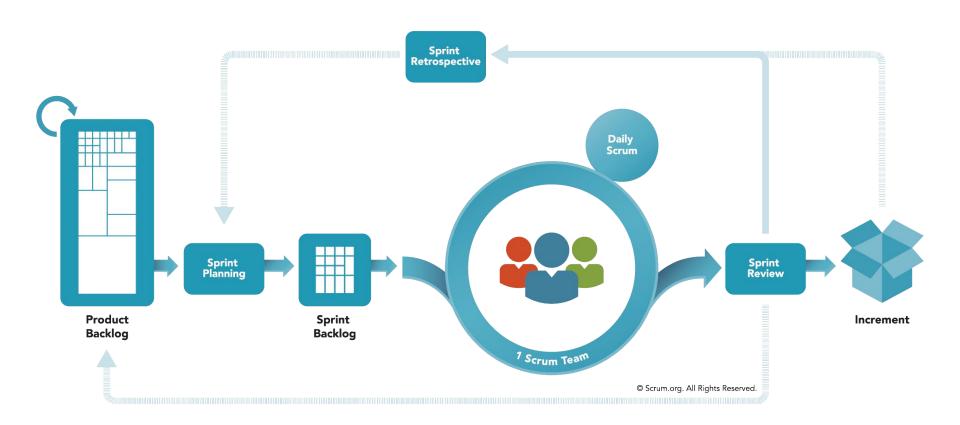


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@fllsanches



A Sprint fails if the Sprint Backlog is not implemented completely.

Increments must be released to production by the end of every Sprint.

The Sprint length is one month or less.

Fact

A Sprint can be prolonged in some cases, especially if the team is close to achieving the Sprint Goal.

Sprint burndown is required in Scrum

The Sprint Goal is mandatory in Scrum.

Fact

Only Product Owner interacts with Stakeholders.

Daily Scrum is status update meeting

The Scrum Master is responsible for leading and coaching the organization in its Scrum adoption.

Fact

Story Points are required in Scrum

Sprint 0 is a Scrum element that is used to define architecture.

Scrum is not a methodology.

Fact

A Sprint is finished when the Sprint Goal is achieved.

During the Sprint Planning, sprint backlog items are assigned to individuals that will be independently accountable for them.

If you add more members to a Development Team, the team velocity will increase proportionally.

If multiple teams are working on the same product, they should have only one Product Owner and one Product Backlog.

Fact

Product Backlog consists of User Stories.

Scrum Master blocks all external requests and interactions with the Development Team.

If you have titles within your Development Team (e.g.: Testers, BAs, Developers), you're not doing Scrum.

Refinement is not a Scrum event.

Fact

Thank you!



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References

https://medium.com/the-liberators/scrum-mythbusters/home https://www.scrumquides.org/